Castle Combo (Zamek Kombo) Tournament Rules

1. General Provisions

1.1. The Castle Combo Tournament is organized by the Klub Koloseum Association with its registered office at 65 Legnicka Street, 54-206 Wrocław, hereinafter referred to as the Organizer.

1.2. This document defines the rules for conducting and participating in the tournament and contains the terms and conditions that the participant accepts by taking part in it.

1.3. The tournament will take place on Sunday, 08.03.2026, 15:30 on the premises of 30th GRATISLAVIA Board Games Festival (hereinafter referred to as the “Festival”) at Student Culture Zone of the Wrocław University of Science and Technology, Józefa M. Hoene-Wrońskiego Street, 50-376 Wrocław.

1.4. Participants affiliated with the Organizer, members of the organizing team, and volunteers involved in the operation of the Festival or the conduct of the tournament may not take part in the tournament.

2. Participation

2.1. Only adults and persons who are 10 years of age or older with the written consent of their legal guardian, submitted to the Organizer, may participate in the tournament.

2.2. In order to take part in the tournament, the participant is required to sign up for the list available on-site, at the lending desk.

2.3. The Organizer reserves the right to limit the number of places to 20. After exceeding this limit, contenders will be placed on a reserve list.

3. Participant's obligations

3.1. Each participant undertakes to comply with the provisions contained in this and all documents applicable during the given tournament.

3.2. Tournament participants are expected to behave with respect towards their fellow players and to observe generally accepted moral standards. All discussions during the tournament should be conducted in a calm tone, which corresponds to the spirit of fair play competition. Offensive behavior, insulting other players or groups, etc. are not allowed.

3.3. The player should be well acquainted with the rules of the game Castle Combo.

3.4. The player undertakes to report to the cloakroom 10 minutes before the planned start of the tournament. In the event of lack of attendance at the indicated time, the Organizer has the right to replace the absent participant with a person from the reserve list, in accordance with its order.

4. Observer's obligations

4.1. An observer is any person who is not currently taking part in the game, but is watching it. An observer may not comment on the course of the game, advise any player, comment on the referee's decisions, should try not to distract the players and maintain a reasonable distance from the players. In the event of

non-compliance with these guidelines, the observer may be asked by the Organizer to obey these rules, and in the event of non-compliance with the request the observer may be asked to leave the place where the tournament is taking place.

5. Organizer's obligations

5.1. The tournament organizer is responsible for selecting and preparing an appropriate place for the duration of the tournament (i.e. a sufficient number of playing seats).

5.2. The Organizer must inform the players before the tournament about:

- the tournament format (points counting system),
- the number of rounds,
- planned breaks during the tournament.

6. Course of the tournament

6.1. A representative of the Organizer, familiar with the rules of Castle Combo, acts as a judge. He resolves all conflicts and disputes between players. The judge's decision regarding the rules is final.

6.2. The Organizer randomly divides the players into five-person groups and assigns them seats at the tables. In the event that it is not possible to divide all players into five-person groups, it is permissible to create one or two smaller groups.

6.3. The games are played in two rounds.

6.4. All players play one elimination game.

6.5. The winners of each game take part in the final round, during which they play one game.

6.6. The winner of the tournament is the person who wins the final round. The next places are determined based on the points obtained in the final. In the event of a tie for second place during the final, the higher place is taken by the person who scored more points in the elimination game.

7. Prizes

7.1. Material prizes are provided for participants who take the first three places. The prize is selected from the prize pool by the participant in order corresponding to their final ranking.

8. Publishing information about the tournament

8.1. The organizers and participants may freely publish in the media any information about the date and course of the games, prizes, etc., as long as such publications remain in accordance with the provisions of law.

8.2. The organizer reserves the right to publish on its website, Facebook and Instagram profile, information about the course of the tournament, winners (names and photos).

8.3. By taking part in the tournament, the participant grants the Organizer the right to publish the information described in point 8.2.